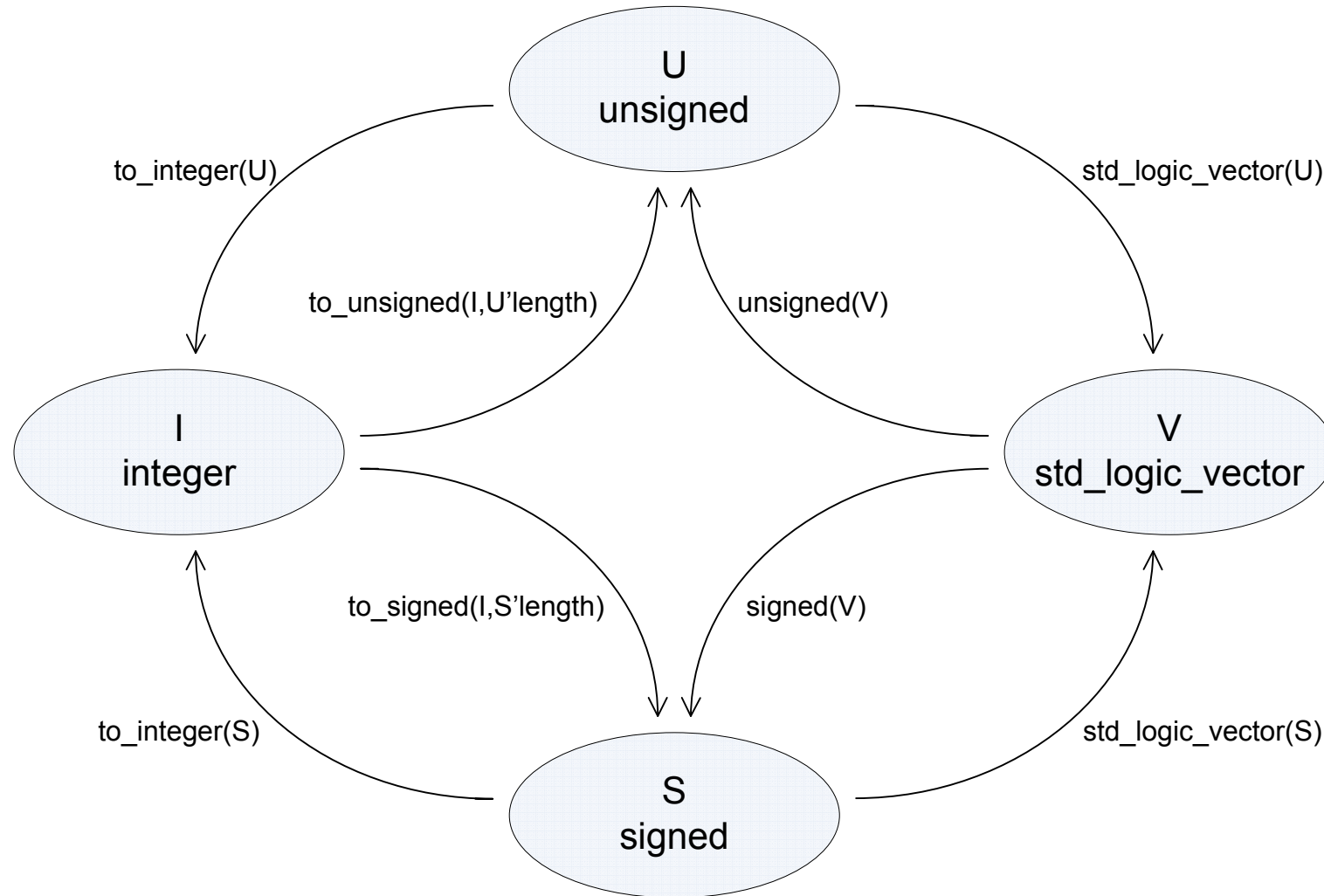


```
library IEEE;  
use IEEE.STD_LOGIC_1164.all;  
use IEEE.NUMERIC_STD.all;
```

Zahlen

Vektoren



Konvertierung

CAST